

Fans' preferences: uncertainty against brand perception



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Uncertainty of sport outcomes

is the most significant driver of match attendance



Uncertainty of sport outcomes

Entertainment

is the most significant driver of match attendance

people prefer to watch strongly competitive games





Brand-team

Uncertainty of sport outcomes

is the most significant driver of match attendance

people prefer to watch strongly competitive games

Entertainment

high demand for matches with at least one strong wellknown team playing



Seminal papers on uncertainty of outcomes

Rottenberg (1956)

Neale (1964)



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Brazilian state championship

Specific case: big brand-teams play with local small teams from the same regions

a good laboratory to study specific fans' preferences and see whether the effect of uncertainty in sport outcomes might be weakened by the brand perception



Brand-team Uncertainty of effect outcome Brand-team U-shape participating in a match moderation effect with home a brand-team 7 away



 $Log(attendance)_{it} = \beta_1 + \beta_2 \cdot Unc_{it} + \beta_3 \cdot Unc_{it}^2 + \beta_4 \cdot Unc_{it} \cdot BT_{it} + \beta_5 \cdot BT_{it} + \beta_6 \cdot CV_{it} + \varepsilon_{it}$













Identification of brand-teams effect

brand-teams are selected according to the following criteria:

more than 20 State Championship Titles

at least One Brazilian League Title

more than 3.5 million fans



Identification of brand-teams effect

Identification of uncertainty effect

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U-shape behaviour of uncertainty-driven attendance

uncertainty measured by relative difference of leagues



Identification of brand-teams effect

Identification of uncertainty effect

Comparison of two effects under different conditions

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uncertainty measured by relative difference of leagues

difference in moderation marginal effects: uncertainty * brand-team playing home and away

more than 3.5 million fans



Metrics related to matches

match attendance ticket price

scores

venue and day of the matches

Metrics





	(1)	(2)	(3)	(4)
VARIABLES	ATTENDANCE_In	ATTENDANCE_In	ATTENDANCE_In	ATTENDANCE_In
PRICE_In	-0.0129	-0.0235	0.00498	-0.0562
	(0.0573)	(0.0558)	(0.0570)	(0.0553)
UNCERTAINTY	-1.581***	-1.118**	-0.831	-0.846
	(0.604)	(0.529)	(0.532)	(0.528)
UNCERTAINTY ^ 2	1.242***	0.911**	0.740*	0.770**
	(0.426)	(0.386)	(0.390)	(0.382)
MODERATION	1.113***			
_uncertainty*brand	(0.213)			
MODERATION		1.015***		-0.217
_uncertainty^brand_n		(0.200)		(0.267)
MODERATION			1.285***	-0.770***
_uncertainty brand_a			(0.205)	(0.266)
BRAND	1.414***	1.491***	1.967***	
	(0.149)	(0.0964)	(0.0957)	
BRAND_h		0.231**		2.077***
		(0.104)		(0.145)
BRAND_a			-0.705***	1.783***
			(0.109)	(0.148)
Constant	7.740***	7.641***	7.450***	7.650***
	(0.252)	(0.229)	(0.229)	(0.227)
Observations	1112	1112	1112	1112
R-squared	0.696	0.714	0.701	0.723

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uncertainty is a discreet variable: 0.2 0.25 0.33 0.4

0.5 0.6 0.67 0.75 1

min uncertainty = 0.39 (only 0.2 0.25 and 0.33 is on the left part of the parabola)

min attendance is close to 2500



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Matches with band-team as an opponent



«Ordinary» matches without brand-teams

	without brand-teams	with brand-teams
VARIABLES	(1)	(2)
	ATTENDANCE_In	ATTENDANCE_In
PRICE_In	-0.299***	0.578***
	(0.0704)	(0.104)
UNCERTAINTY	-2.527***	1.118*
	(0.742)	(0.645)
MODERATION _uncertainty*brand_a	-	-1.336**
		(0.604)
MODERATION _uncertainty*brand_h	-	-0.000326
		(0.613)
UNCERTAINTY^2	2.044***	-0.287
	(0.538)	(0.766)
CV	Included	
Constant	8.213***	6.652***
	(0.325)	(0.384)
Observations	644	403
R-squared	0.447	0.561

	without brand-teams	with brand-teams
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Price is particularly endogenous when it comes to brand-team participation



PRICE

reflects all observable and unobservable



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PRICE

reflects expected demand

By matching games of three seasons of BSCh with the same combination of home- and away-team playing PRICE is instrumented by ATTENDANCE in the previous season

	with brand-teams	IV
VARIABLES	(1)	(2)
	ATTENDANCE_In	PRICE_In
PRICE_In_hat	0.613 (0.707)	
UNCERTAINTY	0.0364 (1.947)	
MODERATION _uncertainty*brand_a	-2.553*** (0.899)	
MODERATION _uncertainty*brand_h	-0.450 (0.883)	
UNCERTAINTY^2	1.234 (1.978)	
CV	Included	
ATTENDANCE_In_lagged		0.204*** (0.0267)
Constant	6.912** (2.767)	1.419*** (0.201)
Observations	71	180
R-squared	0.566	0.247

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U-shape effect of uncertainty of sport outcomes is explored



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price for tickets is not important for match attendance if brand-team plays



effect of brandteam playing is relatively more significant

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U-shape effect of uncertainty of sport outcomes is explored

the phenomenon of highly competitive matches do not work in the case when brand-team is playing against small one